

Harmon Megs

Player: Mike Dodd

Male Human (Varisian) Bard 1, Silver Crusade faction - CR 1/2

Chaotic Good Humanoid (Human); Deity: **Cayden Cailean** ; Age: **32**; Height: **5' 4"**; Weight: **140lb.**; Eyes: **Grey**; Hair: **Brown** ; Skin: **Fair**

Ability	Score	Modifier	Temporary
STR STRENGTH	8	-1	
DEX DEXTERITY	14	+2	
CON CONSTITUTION	9	-1	
INT INTELLIGENCE	14	+2	
WIS WISDOM	13	+1	
CHA CHARISMA	18	+4	

Crowbar: +2 circumstance bonus to force open a door or chest with a crowbar

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
FORTITUDE (CONSTITUTION)	-1	=		-1			
REFLEX (DEXTERITY)	+4	=	+2	+2			
WILL (WISDOM)	+3	=	+2	+1			

Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
AC 12	=			+1			+1	

Touch AC	Flat-Footed AC	BAB	Strength	Size	Misc
12	10				

CM Bonus	BAB	Strength	Dexterity	Size
-1	-	-1	-	-

CM Defense	BAB	Strength	Dexterity	Size
12	= 10	-	-1	+2

Base Attack	HP
+0	8

Initiative	Damage / Current HP
+2	

Speed
30 / 20 ft

Longsword

Main hand: **-1, 1d8-1** Crit: 19-20/x2
Both hands: **-1, 1d8-1** 1-hand, S

Sap

Main hand: **-1, 1d6-1 nonlethal** Crit: x2
Light, B, Nonlethal

Shortbow

Ranged, both hands: **+2, 1d6-1** Crit: x3
Rng: 60'
2-hand, P

Character Number: 132541 - 1



Skill Name	Total	Ability	Ranks	Temp
Acrobatics Speed less than 30' : -4 jump	-4	DEX (2)	-	
Appraise	+2	INT (2)	-	
Bluff Charming: +1 vs. characters who could be attracted to you	+10	CHA (4)	1	
Climb	-7	STR (-1)	-	
Diplomacy Charming: +1 vs. characters who could be attracted to you	+4	CHA (4)	-	
Disguise	+10	CHA (4)	1	
Escape Artist	+0	DEX (2)	1	
Fly	-4	DEX (2)	-	
Heal	+1	WIS (1)	-	
Intimidate	+4	CHA (4)	-	
Perception	+5	WIS (1)	1	
Perform (oratory)	+8	CHA (4)	1	
Perform (sing)	+8	CHA (4)	1	
Ride	-4	DEX (2)	-	
Sense Motive	+5	WIS (1)	1	
Sleight of Hand	+0	DEX (2)	1	
Stealth	+0	DEX (2)	1	
Survival Compass: +2 circumstance bonus to avoid becoming lost when using this	+1	WIS (1)	-	
Swim	-7	STR (-1)	-	

Feats

Armor Proficiency (Light)
Bard Weapon Proficiencies
Deceitful
Dodge
Shield Proficiency
Simple Weapon Proficiency - All

Traits

Charming
Dirty Fighter

Special Abilities

Bardic Knowledge +1 (Ex)
Bardic Performance (standard action) (8 rounds/day)
Bardic Performance: Countersong (Su)

Whip

Main hand: Crit: x2
 -1, 1d3-1 1-hand, S, Disarm, Nonlethal, Reach, Trip
nonlethal
 Both hands:
 -1, 1d3-1
nonlethal

Lamellar cuirass

+2

Max Dex: +4, Armor Check: -
 Spell Fail: 5%, Light

Gear

Total Weight Carried: 75.94/80lbs, Heavy Load
(Light: 26 lbs, Medium: 53 lbs, Heavy: 80 lbs)

Arrows x40	0.15 lbs
Bard's kit	33.5 lbs
Bottle x2	1 lb
Caltrops x2	2 lbs
Chalk x2	-
Compass	0.5 lbs
Crowbar	5 lbs
Entertainer's outfit (Free)	-
Lamellar cuirass	8 lbs
Longsword	4 lbs
Marbles	2 lbs
Marbles	2 lbs
Marbles	2 lbs
Money	0.94 lbs
Sap	2 lbs
Shortbow	2 lbs
Whip	2 lbs

Special Abilities

Bardic Performance: Distraction (Su)
 Bardic Performance: Fascinate (1 targets) (DC 14) (Su)
 Bardic Performance: Inspire Courage +1 (Su)

Tracked Resources

Arrows

 Bardic Performance (standard action) (8 rounds/day)

Languages

Common Goblin
 Elven Varisian

Spells & Powers

Bard spells known (CL 1st; concentration +5)
Melee Touch -1 **Ranged Touch +2**
1st (2/day)—charm person (DC 15), chord of shards (DC 15)
0th (at will)—daze (DC 14), know direction, read magic, spark (DC 14)

Experience & Wealth

Experience Points: 0/3
 Current Cash: **30 gp, 8 sp, 9 cp**
 Silver Crusade: **Fame: 0, PP: 0**